

### BCA - Programme Outcomes (PO)

<b>PO No.</b>	<b>Upon completion of B.C.A Degree programme, the graduates will be able to:</b>
PO-1	Apply knowledge of computing and mathematics appropriate to the discipline.
PO-2	Analyze a problem, and identify and define the computing requirements appropriate to its solution
PO-3	Work as teams to build software systems and apply the technologies in various fields of Computer Technology, including Web site development , management, databases, and software engineering techniques.
PO-4	Use current techniques, skills, and tools necessary for computing practices
PO-5	Build project work according to time scheduling, cost scheduling and also satisfy customer needs.

### Programme Specific Outcomes (PSO)

<b>PSO No.</b>	<b>Upon completion of B.C.A Degree programme, the graduates will be able to:</b>	<b>Mapping</b>
PSO-1	Understand the basic concepts of digital fundamentals, OOP concepts, Databases, Microprocessor and assembly languages, web applications, techniques of computer networking and hardware related applications	PO1 & PO2
PSO-2	Apply standard software engineering and project management concepts in software project development using visual programming environment for computer technology oriented business applications	PO2 & PO-3&PO5
PSO-3	Demonstrate the principles and working of the hardware and software aspects of computer systems.	PO1
PSO-4	Apply general programming knowledge in the field of developing mobile applications	PO2, PO3 & PO4
PSO-5	Interpret technical skills to become entrepreneur	PO2 & PO4

**Course Outcomes (CO)**

<b>I SEMESTER</b>			
<b>DSC1 PRINCIPLES OF PROGRAMMING IN C</b>			
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	
		<b>Hrs / Unit : 12</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand data representation and Data types of the C programming language	PSO1	Understand
CO-2	Develop and solve problems from description to implementation	PSO1	Create
CO-3	Understand the basic elements of imperative programming: variables, flow control, functions, and recursion	PSO1	Understand
CO-4	Develop and use basic data structures: arrays, strings, and linked lists	PSO1	Apply
CO-5	Make use of tools such as editors, compilers, and debuggers in the process of developing small to medium sized computer programs.	PSO1	Apply

<b>I SEMESTER</b>			
<b>DSC 2 FUNDAMENTALS OF COMPUTERS</b>			
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	
		<b>Hrs / Unit : 12</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Explain the history and development of modern computers	PSO3	Understand
CO-2	Understand the basics of different peripherals and interfaces.	PSO3	Understand
CO-3	Apply the basics of operating systems.	PSO3	Apply
CO-4	Explain basics of database Management system.	PSO1	Understand
CO-5	Determine the basics of network and multimedia.	PSO3	Evaluate

<b>I SEMESTER</b>			
<b>AI-1 OFFICE AUTOMATION</b>			
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	
		<b>Hrs / Unit : 12</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to :</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Apply formatting techniques in document.	PSO5	Apply
CO-2	Construct reference and table of content in documentation.	PSO5	Create
CO-3	Understand the mail merge concepts	PSO5	Understand
CO-4	Determine accounting operations and prepare chart in spreadsheets .	PSO5	Evaluate
CO-5	Understand how to enrich presentations with transition and sound effect.	PSO5	Apply

<b>I SEMESTER</b>			
<b>DSCP-1 PRINCIPLES OF PROGRAMMING IN C CORE PRACTICAL</b>			
<b>Hrs / Week :2</b>		<b>Hrs / Sem : 30</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Make use of Branching and Looping Statement.	PSO-1	Apply
CO-2	Demonstrate 2-Dimensional arrays and functions in C	PSO-1	Understand
CO-3	Experiment with string and pointers	PSO-1	Apply
CO-4	Make use of typedef and structure pointers	PSO-1	Apply
CO-5	Test various files in C	PSO-1	Create

<b>I SEMESTER</b>			
<b>AI-P-1 OFFICE AUTOMATION ALLIED PRACTICAL</b>			
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	
<b>Credit :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Make use of spell check and thesaurus	PSO-1	Apply
CO-2	Demonstrate mail merge a letter to an address file	PSO-1	Understand
CO-3	Create presentation for a given topic	PSO-1	Create
CO-4	Experiment with macros	PSO-1	Apply
CO-5	Show graphs & charts for the given data	PSO-1	Understand

<b>II SEMESTER</b>			
<b>DSC 3 C++ PROGRAMMING</b>			
<b>Hrs / Week : 4      Hrs / Sem : 60      Hrs / Unit : 12      Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Justify the philosophy of object-oriented design and the concepts of encapsulation, abstraction, inheritance, and polymorphism	PSO1	Evaluate
CO-2	Design, test, and debug simple programs in an object-oriented programming language	PSO1	Create
CO-3	Define how the class mechanism supports encapsulation and information hiding	PSO1	Remember
CO-4	Design and test the implementation of “is-a” relationships among objects using a class hierarchy and inheritance.	PSO1	Create
CO-5	Compare and contrast the notions of overloading and overriding methods in an object-oriented language.	PSO1	Understand
CO-6	Explain the relationship between the static structure of the class and the dynamic structure of the instances of the class.	PSO1	Understand
CO-7	Illustrate how iterators access the elements of a container.	PSO1	Understand

<b>II SEMESTER</b>			
<b>DSC 4 DIGITAL ELECTRONICS &amp; PRINCIPLES</b>			
<b>Hrs / Week : 4      Hrs / Sem : 60      Hrs / Unit : 12      Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Simplify Boolean algebraic expressions.	PSO3	Analyze
CO-2	Show Functions of various logic gates.	PSO3	Understand
CO-3	Design efficient combinational and sequential logic circuit implementations from functional description of digital systems.	PSO1	Create
CO-4	Minimize and optimize logic functions using K-maps	PSO1 & PSO3	Create
CO-5	Compare Functions of various Flipflops , Adders and counters	PSO3	Understand

<b>II SEMESTER</b>			
<b>AI-2 MULTIMEDIA TOOLS</b>			
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	
		<b>Hrs / Unit : 12</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand concepts of multimedia and create animation using macromedia flash	PSO1 & PSO5	Understand, Create
CO-2	Create their own animation using macromedia tools.	PSO5	Create
CO-3	Make use of macromedia tools for text editing	PSO5	Apply
CO-4	Create animation using Shape and motion Tweening	PSO5	Understand, Create
CO-5	Understand the concept of action script for developing a movie clip	PSO5	Understand, Create

<b>II SEMESTER</b>			
<b>DSCP-2 C++ PROGRAMMING CORE PRACTICAL</b>			
<b>Hrs / Week :2</b>		<b>Hrs / Sem : 30</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Make use of Class, Pointers and Inline Function	PSO-1	Apply
CO-2	Demonstrate Overloading, destructor and multiple inheritance	PSO-1	Understand
CO-3	Experiment with operator overloading	PSO-1	Apply
CO-4	Make use of virtual function	PSO-1	Apply
CO-5	Test various file concepts	PSO-1	Create

<b>II SEMESTER</b>			
<b>AI-P-2 MULTIMEDIA TOOL ALLIED PRACTICAL</b>			
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	
<b>Credit :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Construct moving object and change the color of an object	PSO-2 & PSO-3	Apply
CO-2	Discover new object using shape tweening	PSO-2	Apply
CO-3	Create a button for URL-Link	PSO1	Create
CO-4	Apply animation for an object using timeline control action	PSO-4	Apply
CO-5	Construct a movie Clip	PSO-4	Apply,Create

<b>III SEMESTER</b>			
<b>DSC5 PROGRAMMING IN JAVA</b>			
<b>Hrs / Week : 4    Hrs / Sem : 60    Hrs / Unit : 12    Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand how object-oriented concepts are incorporated into the Java programming language	PSO1	Understand
CO-2	Build problem-solving skills using OOPS concept	PSO1	Create, Apply
CO-3	Develop the ability to handle exception in programming	PSO1	Create
CO-4	Design multithread programming concept in Java	PSO1 & PSO2	Create
CO-5	Construct efficient Java applets application using Java	PSO1 & PSO2	Create

<b>III SEMESTER</b>			
<b>DSC6 DATA STRUCTURES</b>			
<b>Hrs / Week : 4    Hrs / Sem : 60    Hrs / Unit : 12    Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand the basic data structures for storage and retrieval of ordered or unordered data and their algorithm.	PSO1 & PSO3	Understand
CO-2	Explain array, structure and union data structure and their operations	PSO1 & PSO3	Understand
CO-3	Build stack and queue data structure and also evaluate the expression	PSO1 & PSO3	Apply
CO-4	Construct linked list data structure ,its types, operation and polynomial representation.	PSO1 & PSO3	Apply, Create
CO-5	Develop tree data structure and binary tree traversal.	PSO1 & PSO3	Create, Apply
CO-6	Discuss graph data structure , its operation and to find shortest path using different algorithms	PSO1 & PSO3	Create

<b>III SEMESTER</b>			
<b>DSC7</b>		<b>SOFTWARE ENGINEERING</b>	
<b>Hrs/Week: 4</b>		<b>Hrs./ Unit:60</b>	<b>Credit:</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Define and analyze complex problems, and design, implement and evaluate solutions.	PSO2	Remember, Analyze
CO-2	Understand software engineering practices in requirements engineering, system level architecture, design, construction, evaluation, and project management.	PSO2	Apply
CO-3	Classify system into modules and define interface between modules.	PSO2	Understand, remember
CO-4	Design and evaluate object oriented system and User Interface.	PSO1 & PSO2	Create
CO-5	Understand testing, costing and quality control.	PSO2	Understand

<b>III SEMESTER</b>				
<b>DSE-1A</b>		<b>XML PROGRAMMING</b>		
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	<b>Hrs / Unit : 12</b>	<b>Credits :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>	
CO-1	Understand the definition and structure of the Extensible Markup Language (XML)	PSO1	Understand	
CO-2	Construct functional programming based on XSLT.	PSO1	Create	
CO-3	Apply XML based applications for web development	PSO2	Apply	
CO-4	Construct functional programming in document conversion.	PSO5	Apply	
CO-5	Make use of most important tools and standards related to XML, particularly DTD, XML Schema, CSS and XSLT.	PSO5	Apply	

<b>III SEMESTER</b>				
<b>DSE-1B</b>		<b>DESK TOP PUBLISHING</b>		
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	<b>Hrs / Unit : 12</b>	<b>Credits :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>	
CO-1	Explain the concepts of DTP and its software like page maker, CorelDraw and Photoshop	PSO5	Understand	
CO-2	Design book, newspapers and visiting card using page maker software	PSO5	Create	
CO-3	Understand CorelDraw tools to create graphics.	PSO5	Understand	

CO-4	Construct objects using CorelDraw.	PSO5	Apply
CO-5	Explain photo editing using Photoshop software and its tools	PSO5	Understand, Apply

<b>III SEMESTER</b>			
<b>AII-1 GUI PROGRAMMING</b>			
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	
		<b>Hrs / Unit : 12</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand Visual Basic's Integrated Development Environment (IDE).	PSO1 & PSO2	Understand
CO-2	Apply decision structures and loop structures to perform various tasks.	PSO1 & PSO2	Apply
CO-3	Create manageable code using procedures, sub-procedures, and functions.	PSO1 & PSO2	Apply
CO-4	Create, store and retrieving database through data controls.	PSO1 & PSO2	Create
CO-5	Develop Windows applications using forms, controls, and events.	PSO1 & PSO2	Apply, Create

<b>III SEMESTER</b>			
<b>NME-1 INTRODUCTION TO PHOTO EDITING</b>			
<b>Hrs / Week : 2</b>		<b>Hrs / Sem :30</b>	
		<b>Hrs/Unit :6</b>	
<b>Credits :</b>			

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand the basics of image manipulation concept	PSO5	Understand
CO-2	Show various color correction using color palette.	PSO5	Understand
CO-3	Make use of retouching and repairing techniques to correct images	PSO5	Apply
CO-4	Apply selection tools to an image	PSO5	Apply
CO-5	Create new layers and perform other basic functions	PSO5	Create

<b>III SEMESTER</b>			
<b>DSCP-3 JAVA PROGRAMMING CORE PRACTICAL</b>			
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Make use of Class, inheritance and interface	PSO-1	Apply



CO-2	Create package, user defined excepts and treads	PSO-1	Create
CO-3	Construct a frame for various controls	PSO-1	Apply,Create
CO-4	Construct applet for multiple shapes	PSO-1	Apply,Create
CO-5	Test various files in java	PSO-1	Create

<b>III SEMESTER</b>			
<b>DSCP-4A XML PROGRAMMING CORE PRACTICAL</b>			
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	
<b>Credit :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Analyze document, schema creation	PSO-1	Apply
CO-2	Build a web page using CSS XSLT & Xpath	PSO-1	Create
CO-3	Design a web page using Xlink	PSO-1	Create
CO-4	Apply internal and external DTD	PSO-1	Apply
CO-5	Create XML document for importing and exporting document	PSO-1	Create

<b>III SEMESTER</b>			
<b>DSCP4B DTP CORE PRACTICAL</b>			
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	
<b>Credit :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Make use of formatting and equations	PSO-1	Apply
CO-2	Build colors and styles in document	PSO-1	Create,Apply
CO-3	Apply word wrap and menu plugging	PSO-1	Apply
CO-4	Design various images using artistic tool	PSO-1	Create
CO-5	Create image using filter tools	PSO-1	Create

<b>III SEMESTER</b>			
<b>AII-P-1 GUI PROGRAMMING ALLIED PRACTICAL</b>			
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	
<b>Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Construct arithmetic calculator using button	PSO-1	Create
CO-2	Design forms using database controls	PSO-1	Create
CO-3	Create records to database	PSO-1	Create

CO-4	Construct report form	PSO-1	Create, Understand
CO-5	Create animation	PSO-1	Create

<b>IV SEMESTER</b>			
<b>DSC8 ASP.NET</b>			
<b>Hrs / Week : 4    Hrs / Sem : 60    Hrs / Unit : 12    Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Create a Web form with server controls.	PSO1	Create
CO-2	Design page code using code-behind pages, page controls, and components.	PSO1	Create
CO-3	List out various aspects of validation controls	PSO1	Analyze
CO-4	Develop dynamic data from a data source by using Microsoft ADO.NET and data binding.	PSO1	Create
CO-5	Design web applications using ASP.NET	PSO1 & PSO2	Create

<b>IV SEMESTER</b>			
<b>DSC10 COMPUTER NETWORKS</b>			
<b>Hrs / Week : 4    Hrs / Sem : 60    Hrs / Unit : 12    Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand the basic concepts, definitions, and mechanisms at different hardware and software levels.	PSO3	Understand
CO-2	Classify the layers of OSI and TCP and discuss various aspects of congestion control and network security	PSO3	Understand
CO-3	Demonstrate the concepts of local, metropolitan, and wide area networks.	PSO3 & PSO4	Create
CO-4	utilize advanced wired and wireless technologies and protocols	PSO-1	Apply
CO-5	Compare the internetworking technology and applications.	PSO3	Understand

<b>IV SEMESTER</b>			
<b>DSC9 OPERATING SYSTEMS</b>			
<b>Hrs / Week : 4      Hrs / Sem : 60      Hrs / Unit : 12      Credits :</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand the functions, structures, and history of operating systems;	PSO3	Understand
CO-2	Infer various process management concepts including scheduling, synchronization, and deadlocks	PSO3	Understand
CO-3	Summarize the concepts of memory management including virtual memory	PSO3	Understand
CO-4	Understand the concepts of various scheduling algorithms	PSO3	Understand
CO-5	Discuss issues related to storage systems, file system interface and implementation, and disk management	PSO3	Create

<b>IV SEMESTER</b>			
<b>DSE-2B WEB DESIGNING</b>			
<b>Hrs / Week : 4      Hrs / Sem : 60      Hrs / Unit : 15      Credits :4</b>			
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Apply critical thinking and problem solving skills required to successfully design and implement a web site.	PSO1 & PSO2	Apply
CO-2	Analyze, identify and define the technology required to build and implement a web site.	PSO1 & PSO2	Analyze
CO-3	Understand artistic and design components that are used in the creation of a web site using CSS.	PSO1 & PSO2	Understand, create
CO-4	Utilize and apply the technical, ethical and interpersonal skills.	PSO1 & PSO2	Apply
CO-5	Apply script on web page design.	PSO1 & PSO2	Apply

<b>IV SEMESTER</b>				
<b>DSE2-A UNIX &amp; SHELL PROGRAMMING</b>				
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	<b>Hrs / Unit : 12</b>	<b>Credits :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>	
CO-1	Understand UNIX Operating System and its File System	PSO3	Understand	
CO-2	List out important aspects related to the SHELL and the process	PSO3	Understand	
CO-3	Formulate regular expressions and use them for pattern matching.	PSO3	Create	
CO-4	Make use of Vi editor to edit text	PSO3	Apply	
CO-5	Analyze a given problem and apply requisite facets of SHELL programming in order to devise a SHELL script to solve the problem	PSO1 & PSO3	Analyze	

<b>IV SEMESTER</b>				
<b>AII-2 RDBMS WITH ORACLE</b>				
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	<b>Hrs / Unit : 12</b>	<b>Credits :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>	
CO-1	Understand relational database management system.	PSO1	Understand	
CO-2	Understand what basic relational algebra operators.	PSO1	Understand	
CO-3	Create tables using SQL DDL,DML,DCL,TCL	PSO1	Create	
CO-4	Apply integrity constraints in database.	PSO1, PSO2 & PSO3	Apply	
CO-5	Apply normalization techniques to normalize the database	PSO1, PSO2 & PSO3	Apply	

<b>IV SEMESTER</b>				
<b>NME 2 INTRODUCTION TO INTERNET AND HTML</b>				
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	<b>Hrs / Unit : 6</b>	<b>Credits :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>	
CO-1	Understand the basics of internet technologies	PSO5	Understand	
CO-2	Build web pages using HTML tags	PSO5	Create	
CO-3	Create tables and links for a web page	PSO5	Create	
CO-4	Apply frames for web page	PSO5	Apply	
CO-5	Design web forms	PSO5	Create	

<b>IV SEMESTER</b>			
<b>DSCP5</b>		<b>ASP.NET CORE PRACTICAL</b>	
<b>Hrs / Week : 4</b>		<b>Hrs / Sem : 60</b>	<b>Credits :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Build a web form using various controls	PSO-2	Apply,Create
CO-2	Apply the concept of code behind files	PSO-2	Apply
CO-3	Demonstrate the hyperlink and validation control	PSO-2	Understand
CO-4	Design greeting card using web controls	PSO-2	Create
CO-5	Create login page	PSO-2	Create

<b>IV SEMESTER</b>			
<b>DSCP-6A</b>		<b>UNIX &amp; SHELL PROGRAMMING CORE PRACTICAL</b>	
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	<b>Credit :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Design multiplication table	PSO-1	Create
CO-2	Find factorial and simple internet	PSO-1	Remember
CO-3	Construct Fibonacci series,	PSO-1	Apply,Create
CO-4	Make use of copy, move, sort, grep command	PSO-1	Create
CO-5	Construct mark list	PSO-1	Apply,Create

<b>IV SEMESTER</b>			
<b>DSCP-6B</b>		<b>WEB DESIGNING CORE PRACTICAL</b>	
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	<b>Credit :</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Make use of Bold tag, centre tag, Heading tag & Font tag	PSO-1 & PSO-2	Apply
CO-2	Design a web page	PSO-1	Create
CO-3	Make use of formatting elements	PSO-1	Apply
CO-4	Create semester marks, time table construct table for various applications	PSO-1	Create
CO-5	Develop a web page using CSS	PSO-1	Apply

<b>IV SEMESTER</b>			
<b>AII-P-2 RDBMS WITH ORACLE ALLIED PRACTICAL</b>			
<b>Hrs / Week : 2</b>		<b>Hrs / Sem : 30</b>	<b>Credits :</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Construct table using Constraints	PSO-1	Apply
CO-2	Make use of where class, date , character functions	PSO-1	Apply
CO-3	Construct joining table function & Exception handling	PSO-1	Apply,Create
CO-4	Create cursor, trigger, package	PSO-1	Create
CO-5	Test various functions	PSO-1	Create

<b>V SEMESTER</b>		
<b>DSC 11</b>	<b>COMPUTER GRAPHICS &amp; MULTIMEDIA</b>	<b>18UCCA51</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand the basics of computer graphics, different graphics systems and applications of computer graphics.	PSO5	Understanding
CO-2	Build various shapes and filling algorithm.	PSO5	Creating
CO-3	Analyze various scan conversion algorithm.	PSO5	Analyzing
CO-4	Experiment with the concepts of different type of geometric transformation of objects in 2D and 3D.	PSO5	Applying
CO-5	Understand the practical implementation of modeling, rendering, viewing of objects in 2D.	PSO5	Understanding
CO-6	Show knowledge about clipping algorithms.	PSO5	Remembering
CO-7	Demonstrate knowledge about multimedia basics and its tools.	PSO5	Understanding

<b>V SEMESTER</b>		
<b>DSC 12</b>	<b>PHYTHON PROGRAMMING</b>	<b>18UCCA52</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Explain how to install Python and understand its basic operations.	PSO1	Understanding

<b>CO-2</b>	Illustrate to use lists, tuples, and dictionaries in Python programs.	PSO1	Understanding
<b>CO-3</b>	Explain to use built in functions and develop function in Python.	PSO1 & PSO2	Understanding
<b>CO-4</b>	Design classes and modules in python.	PSO2	Creating
<b>CO-5</b>	Manipulate file system in Python.	PSO1	Evaluating
<b>CO-6</b>	Handle errors and exception in Python applications.	PSO1 & PSO2	Evaluating

<b>V SEMESTER</b>		
<b>DSC 13</b>	<b>MOBILE COMPUTING</b>	<b>18UCCA53</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Understand fundamentals of wireless communications.	PSO5	Understanding
<b>CO-2</b>	Analyze security, energy efficiency, mobility, scalability, and their unique characteristics in wireless networks.	PSO5	Analyzing
<b>CO-3</b>	Demonstrate basic skills for cellular networks design.	PSO5	Understanding
<b>CO-4</b>	Apply knowledge of TCP/IP extensions for mobile and wireless networking.	PSO5	Applying
<b>CO-5</b>	Evaluate the role of mobile applications in software intensive systems.	PSO5	Evaluating

<b>V SEMESTER</b>		
<b>DSE-3A</b>	<b>MONGODB PROGRAMMING</b>	<b>18UECA5A</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Understanding the basics of data storage in MongoDB.	PSO1	Understanding
<b>CO-2</b>	Explain how to run queries against a MongoDB instance for data manipulation.	PSO1, PSO2 & PSO3	Understanding
<b>CO-3</b>	Evaluate query through Index in MongoDB.	PSO3	Evaluating
<b>CO-4</b>	Utilize Driver and Replication for the same ends	PSO2 &	Applying

	in order to manipulate data	PSO3	
<b>CO-5</b>	Design and maintain database as administrator.	PSO3	Applying, Creating

<b>V SEMESTER</b>		
<b>DSE-3B</b>	<b>C# PROGRAMMING</b>	<b>18UECA5B</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Knowledge of the structure and model of the programming language C#.	PSO1	Understanding
<b>CO-2</b>	Use the programming language C # for various programming technologies.	PSO1 & PSO2	Applying
<b>CO-3</b>	Develop software in C#.	PSO2	Applying
<b>CO-4</b>	Evaluate user requirements for software functionality required to decide whether the programming language C # can meet user requirements.	PSO2	Evaluating
<b>CO-5</b>	Propose the use of certain technologies by implementing them in the C # programming language to solve the given problem.	PSO2	Applying
<b>CO-6</b>	Choose an engineering approach to solving problems, starting from the acquired knowledge of programming and knowledge of operating systems.	PSO2	Analyzing

<b>V SEMESTER</b>		
<b>DSCP7</b>	<b>COMPUTER GRAPHICS &amp; MULTIMEDIA PRACTICALS</b>	<b>18UCCA5P1</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Understand various text styles	PSO5	Understanding
CO-2	Understand DDA and Bresenham's algorithm	PSO5	Understanding
CO-3	Demonstrate filling algorithms	PSO5	Applying
CO-4	Create graphics for transformation of object	PSO5	Applying
CO-5	Develop a program to animate an object	PSO5	Creating



<b>V SEMESTER</b>				
<b>DSEP-3A</b>		<b>MONGODB PROGRAMMING PRACTICALS</b>		<b>18UCCA5PA</b>
<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>	
CO-1	Build a database and insert data into it	PSO5	Understanding	
CO-2	Build a database to update and delete a data into it	PSO5	Understanding	
CO-3	Create a database and sort out the elements in the database	PSO5	Applying	
CO-4	Create and drop index	PSO5	Applying	
CO-5	Create a query using group and remove functions	PSO5	Creating	

<b>V SEMESTER</b>		
<b>DSEP-3B</b>		<b>18UCCA5PB</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Build an array to find out the maximum value	PSO5	Understanding
CO-2	Understand a factorial and generate Fibonacci series for a given number	PSO5	Understanding
CO-3	Evaluate various function values	PSO5	Applying
CO-4	Create two matrices and perform addition, subtraction and multiply it.	PSO5	Applying
CO-5	Build a class to throw user defined exception	PSO5	Creating

<b>V SEMESTER</b>		
<b>SEC-I</b>		<b>18USCA51</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Able to set up and solve linear systems, permutation and quadratic equations.	PSO1	Applying
CO-2	Able to formulate problems in the language of sets and perform set operations, and will be able apply the Fundamental Principle of Counting, Multiplication Principle.	PSO1	Applying

<b>CO-3</b>	Solve applied problems using matrices.	PSO1	Applying
<b>CO-4</b>	Apply the Fundamental Theorem of Calculus.	PSO1	Applying
<b>CO-5</b>	Use matrix algebra and the related matrices to linear transformations.	PSO1	Applying
<b>CO-6</b>	Able to perform and solve various arithmetic problems.	PSO1	Applying

<b>V SEMESTER</b>		
<b>SEC-II</b>	<b>DIGITAL MARKETING</b>	<b>18USCA61</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Discuss the e-Commerce process.	PSO3	Understanding
<b>CO-2</b>	Describe an example of system architecture for an e-Business.	PSO3	Understanding
<b>CO-3</b>	Understand growth of M-commerce Technology.	PSO3 & PSO4	Understanding
<b>CO-4</b>	Identify the major electronic payment issues and options.	PSO4	Understanding
<b>CO-5</b>	Discuss security issues and explain procedures used to protect against security threats.	PSO3 & PSO4	Understanding

<b>VI SEMESTER</b>		
<b>DSC 14</b>	<b>ADVANCED JAVA PROGRAMMING</b>	<b>18UCCA61</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Design and Develop Swing-based GUI.	PSO2	Creating , Applying
<b>CO-2</b>	Develop client/server applications and TCP/IP socket programming.	PSO2 & PSO3	Applying
<b>CO-3</b>	Develop and retrieve the data from the databases using SQL.	PSO1 & PSO2	Applying
<b>CO-4</b>	Create distributed applications using RMI.	PSO3	Creating
<b>CO-5</b>	Develop server side programs in the form of servlets.	PSO3	Creating

<b>VI SEMESTER</b>		
<b>DSC 15</b>	<b>SOFTWARE PROJECT MANAGEMENT</b>	<b>18UCCA62</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Understand how to manage software project scope and objectives.	PSO2	Understanding
<b>CO-2</b>	Learn project cost evaluation and estimation techniques.	PSO2	Remembering
<b>CO-3</b>	Understand how to manage risk in software project management.	PSO3	Understanding
<b>CO-4</b>	Learn how to monitor the software projects.	PSO3	Remembering
<b>CO-5</b>	Understand how to produce quality software.	PSO3	Understanding

<b>VI SEMESTER</b>		
<b>DSC 16</b>	<b>PROJECT</b>	<b>18UCCA63</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Identify the potential areas of research in the software field.	PSO2	Applying
<b>CO-2</b>	List out the data from various sources like real data.	PSO4	Remembering
<b>CO-3</b>	Interpret the concept of online software model.	PSO2	Understanding
<b>CO-4</b>	Experiment with real data in the software.	PSO4	Applying
<b>CO-5</b>	Create and develop the software.	PSO5	Creating

<b>VI SEMESTER</b>		
<b>DSE-4A</b>	<b>PHP WITH MYSQL</b>	<b>18UECA6A</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
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<b>CO-1</b>	Discuss the concepts of PHP and its advantages over other languages.	PSO1	Understanding
<b>CO-2</b>	Use HTML form elements that work with any server-side language	PSO1	Understanding
<b>CO-3</b>	Create a dynamic web page using PHP	PSO1 & PSO2	Understanding
<b>CO-4</b>	Develop Database connectivity using MySQL.	PSO2	Creating
<b>CO-5</b>	Use a PHP editing program.	PSO1	Evaluating

<b>VI SEMESTER</b>		
<b>DSE-4B</b>	<b>CORE ANDROID APPLICATION</b>	<b>18UECA6B</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Understand and configure Android application development tools.	PSO1 & PSO3	Understanding
<b>CO-2</b>	Understand Fundamentals of Android framework and XML.	PSO3	Understanding
<b>CO-3</b>	Design and develop user Interfaces for the Android platform.	PSO4	Creating
<b>CO-4</b>	Design screen Layouts, User Interface.	PSO4	Creating
<b>CO-5</b>	Apply Java programming concepts to Android application development.	PSO4	Applying

<b>VI SEMESTER</b>		
<b>DSCP- 9</b>	<b>ADVANCED JAVA PROGRAMMING PRACTICALS</b>	<b>18UCCA6P1</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Demonstrate Applet, Swing, Event Handling	PSO5	Understanding
CO-2	Develop applications using JDBC and Servlet	PSO5	Understanding
CO-3	Demonstrate Java Beans and Cookies	PSO5	Applying
CO-4	Create check boxes to display various courses	PSO5	Applying
CO-5	Demonstrate state management using Servlets	PSO5	Creating

<b>VI SEMESTER</b>		
<b>DSCP- 10A</b>	<b>PHP WITH MYSQL PRACTICALS</b>	<b>18UECA6PA</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Build if else, while loop statement	PSO5	Understanding
CO-2	Develop multiplication tables	PSO5	Understanding
CO-3	Construct a code for string and array functions	PSO5	Applying
CO-4	Display temperature highest and lowest	PSO5	Applying
CO-5	Build a database & add, delete and modifying records	PSO5	Creating

<b>VI SEMESTER</b>		
<b>DSCP- 10B</b>	<b>CORE ANDROID APPLICATION PRACTICALS</b>	<b>18UECA6PB</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to</b>	<b>PSO addressed</b>	<b>Blooms taxonomy classification</b>
CO-1	Demonstrate alert, check and Radio button	PSO5	Understanding
CO-2	Develop list view & spinner in Android	PSO5	Understanding
CO-3	Build gallery view and date & time in Android	PSO5	Applying
CO-4	Understand menus in Android picker	PSO5	Applying
CO-5	Build a database connectivity in Android	PSO5	Creating

<b>VI SEMESTER</b>		
<b>SBC</b>	<b>PERSONALITY DEVELOPMENT</b>	<b>18USPD62</b>

<b>CO No.</b>	<b>Upon completion of this course, students will be able to:</b>	<b>PSO Addressed</b>	<b>Blooms taxonomy classification</b>
<b>CO-1</b>	Lead an honorable life with a great deal of self-awareness, self-esteem and self-respect.	PSO3	Understanding
<b>CO-2</b>	Shine as an exemplary model with impeccable character traits.	PSO1	Applying
<b>CO-3</b>	Set a reasonably challenging goal exerting enough labour and effectively managing time.	PSO1	Analyzing
<b>CO-4</b>	Build relationships in a world filled with different ideologies, overcome social conflicts, excel in team work and contribute constructively.	PSO1	Analyzing
<b>CO-5</b>	Exhibit skills and manners required in the place of work and win over the approbation of the employers.	PSO3	Understanding